



3 on 3 Hockey Tournament Rules
Monday, February 20, 2012
8:00 am – 4:00 pm

FORMAT

1. Game format is 3 on 3 plus one goalie for full ice games. Full equipment is mandatory.
2. Teams must have a minimum of 6 skaters plus one goalie or a maximum of 9 skaters plus one goalie.
3. Teams cannot have more than 3 AA carded players per team.
4. Teams must have must have a minimum of 2 female players per team.
5. Teams must consist of players from the same division. Age divisions will follow minor hockey/girls hockey age division format:

Atom	9 – 10
Peewee	11 – 12
Bantam	13 – 14

6. Games will be 30 minutes long and consist of two run time 11 minute periods.
7. Prizes will be awarded to the 1st and 2nd place teams in each division. All players will receive a participation prize.

RULES

1. If a goalie freezes the puck or makes a save, the opposing team must retreat to outside the blue line and cannot re-enter until all players have cleared.
2. After every goal scored, the team which has just scored must retreat to the red line, and then wait until the other team crosses the red line before they can attack again.
3. If the team that just scored does not have all skaters clear the red line, a penalty will be issued resulting in a penalty shot at end of game.
4. Blue line off sides will be whistled by ref but stoppage in play will not occur. When off sides occur, the team who went offside must leave puck where it is and retreat to outside the blue

line and may reenter once all players have cleared. Failure to do so will result in a penalty being called to offensive team and penalty shot awarded at end of game.

5. Icing will not be called.
6. All penalties will result in a penalty shot (CHA rules) awarded at end of game. All referees decisions will be final, no appeals.
7. All line changes will be done on the fly.
8. During the penalty shot, all players on the ice will be on the bench
9. There will be no body checking. Any contact other than incidental will result in a penalty and penalty shot will be awarded.
10. Hitting from behind will not be tolerated. Any player who does will be ejected out of the tournament.
11. There will be no timeouts allowed.
12. Points will be earned as follows: 2 points = Win, 1 point = Tie, 0 points = Loss.
13. Round Robin game ties are to remain as a tie and 1 point will be awarded to each team.
14. Quarter / Semi-Finals team point ties are to be broken by the following format in this order:
 - Team with the lowest total goals against
 - Team with the least penalties
 - Coin Toss – caller who matches side up advances
 - Once a team is deemed the advancer, the remaining teams (in multiple team ties) will proceed back to the first rule above
15. Winner between the tied teams advances – providing all tied teams have played each other.
16. Semi-final and final game ties will be broken by a sudden death Shoot-Out if teams are still tied after the penalty shots.
17. Protests will not be accepted and all decisions of the tournament committee are final.

Comments, questions and concerns are welcome. Please contact us for more information.

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